

<b>RGPV (DIPLOMA WING) BHOPAL</b>		<b>OBE CURRICULUM FOR THE COURSE</b>		<b>FORMAT-3</b>	<b>Sheet No. 1/5</b>
<b>Branch</b>	<b>Electronics and Telecommunication Engineering</b>		<b>Semester</b>	<b>III</b>	
<b>Course Code</b>	<b>304</b>	<b>Course Name</b>	<b>Programming in C</b>		
<b>Course Outcome 1</b>	<b>Develop simple programs using library functions viz. printf, scanf, getch etc.</b>			<b>Teach Hrs</b>	<b>Marks</b>
<b>Learning Outcome 1</b>	<b>Identify a real life problem and convert it into a programming problem using flow-charts, algorithms, pseudo-codes etc. (Cognitive)</b>			7	10
<b>Contents</b>	Program concept, Assembler, Compiler & Interpreter, Algorithms, Flowcharts				
<b>Method of Assessment</b>	External				
<b>Learning Outcome 2</b>	<b>Write, compile, edit, execute and debug simple C programs on any Integrated Development Environment (IDE). (Cognitive)</b>			7	10
<b>Contents</b>	C program structure, pre-processor directives, C tokens, character set, keywords, identifiers, constants, variables, data types, data types conversion, Expressions, Statements, Use of header files				
<b>Method of Assessment</b>	Internal				
<b>Learning Outcome 3</b>	<b>Write simple input output programs using library functions printf, scanf, getch etc. (Psycho Motor)</b>			7	10
<b>Contents</b>	Input/output functions- printf(), scanf(), getchar(), putchar(), gets(), puts() etc. Formatted I/O using control string.				
<b>Method of Assessment</b>	External				

<b>RGPV (DIPLOMA WING) BHOPAL</b>		<b>OBE CURRICULUM FOR THE COURSE</b>		<b>FORMAT-3</b>	<b>Sheet No. 2/5</b>
<b>Branch</b>	<b>Electronics and Telecommunication Engineering</b>			<b>Semester</b>	<b>III</b>
<b>Course Code</b>	<b>304</b>	<b>Course Name</b>	<b>Programming in C</b>		
<b>Course Outcome 2</b>	<b>Solve simple logical problems using different operators in programs.</b>			<b>Teach Hrs</b>	<b>Marks</b>
<b>Learning Outcome 1</b>	<b>Identify different operators available in C program. (Cognitive)</b>			7	10
<b>Contents</b>	Arithmetic Operators, Logical Operators, assignment operator, Relational Operators, Bitwise Operators, Special Operators: exit(), sizeof(), increment and decrement (post and pre) operators, precedence & associativity, Type casting.				
<b>Method of Assessment</b>	External				
<b>Learning Outcome 2</b>	<b>Select and utilize the right operator amongst all the operators in a particular problem scenario. (Cognitive)</b>			7	10
<b>Contents</b>	Example practice problems using different types of operators.				
<b>Method of Assessment</b>	Internal				
<b>Learning Outcome 3</b>	<b>Write and execute simple math/logic based programs using different operators. (Psycho Motor)</b>			7	10
<b>Contents</b>	Program implementation of example practice problems using different types of operators.				
<b>Method of Assessment</b>	External				

<b>RGPV (DIPLOMA WING) BHOPAL</b>		<b>OBE CURRICULUM FOR THE COURSE</b>		<b>FORMAT-3</b>	<b>Sheet No. 3/5</b>
<b>Branch</b>	<b>Electronics and Telecommunication Engineering</b>		<b>Semester</b>	<b>III</b>	
<b>Course Code</b>	<b>304</b>	<b>Course Name</b>	<b>Programming in C</b>		
<b>Course Outcome 3</b>	<b>Utilize if-else, switch-case, goto, while, do-while, for loops to control the flow of program.</b>			<b>Teach Hrs</b>	<b>Marks</b>
<b>Learning Outcome 1</b>	<b>Identify different control statements (as mentioned in CO) available in C program. (Cognitive)</b>			7	10
<b>Contents</b>	<b>Branching statements:</b> <i>if</i> statement, <i>if-else</i> , nested <i>if</i> , <i>goto</i> statement, <i>switch-case</i> statement. <b>Loop statements:</b> <i>for</i> statement, <i>while</i> statement, <i>Do-while</i> statement, <i>break</i> and <i>continue</i> statement, nested loop and infinite loop.				
<b>Method of Assessment</b>	External				
<b>Learning Outcome 2</b>	<b>Select and utilize the right control statement amongst all the options in a particular problem scenario. (Cognitive)</b>			7	10
<b>Contents</b>	Example practice problems using different types of control statements.				
<b>Method of Assessment</b>	Internal				
<b>Learning Outcome 3</b>	<b>Write and execute simple math/logic/display based programs using different flow control statements. (Psycho Motor)</b>			7	10
<b>Contents</b>	Program implementation of example practice problems using different types of control statements.				
<b>Method of Assessment</b>	Internal				

<b>RGPV (DIPLOMA WING) BHOPAL</b>		<b>OBE CURRICULUM FOR THE COURSE</b>		<b>FORMAT-3</b>	<b>Sheet No. 4/5</b>
<b>Branch</b>	<b>Electronics and Telecommunication Engineering</b>		<b>Semester</b>	<b>III</b>	
<b>Course Code</b>	<b>304</b>	<b>Course Name</b>	<b>Programming in C</b>		
<b>Course Outcome 4</b>	<b>Develop simple programs using arrays, strings, structures and enums.</b>			<b>Teach Hrs</b>	<b>Marks</b>
<b>Learning Outcome 1</b>	<b>Identify different derived data types (as mentioned in CO) available in C program. (Cognitive)</b>			7	10
<b>Contents</b>	<p><b>Arrays:</b> Concept of one dimensional and Multi-dimensional array, array declaration, Array initialization, operations on one and two-dimensional arrays.</p> <p><b>Strings:</b> String Manipulations, gets(), puts(), string operations, string functions (concatenation, comparison, length of a string etc.)</p> <p><b>Structures:</b> Definition, Declaration, initializing structure, membership operator, accessing structure elements, concept of enum.</p>				
<b>Method of Assessment</b>	Internal				
<b>Learning Outcome 2</b>	<b>Select and utilize the right derived data type amongst all the options in a particular problem scenario. (Cognitive)</b>			7	10
<b>Contents</b>	Example practice problems using different types of derived data.				
<b>Method of Assessment</b>	External				
<b>Learning Outcome 3</b>	<b>Write and execute simple mathematics/logic/display based programs using different derived data types. (Psycho Motor)</b>			7	10
<b>Contents</b>	Program implementation of example practice problems using different types of derived data.				
<b>Method of Assessment</b>	External				

<b>RGPV (DIPLOMA WING) BHOPAL</b>		<b>OBE CURRICULUM FOR THE COURSE</b>		<b>FORMAT-3</b>	<b>Sheet No. 5/5</b>
<b>Branch</b>	<b>Electronics and Telecommunication Engineering</b>		<b>Semester</b>	<b>III</b>	
<b>Course Code</b>	<b>304</b>	<b>Course Name</b>	<b>Programming in C</b>		
<b>Course Outcome 5</b>	<b>Develop simple programs using pointers and functions.</b>			<b>Teach Hrs</b>	<b>Marks</b>
<b>Learning Outcome 1</b>	<b>Identify the need for functions and pointers in C programming.(Cognitive)</b>			7	10
<b>Contents</b>	<p><b>Basics of function:</b> Built in and user defined functions. Function declaration, Function prototype, Local and global variables, scope and life of variable, call by value, call by reference. Arguments and Parameter passing mechanisms, recursion, command line argument.</p> <p><b>Storage classes:</b> static auto, extern, and register.</p> <p><b>Pointers:</b> Definition, Types, Declaration, &amp; and * operator, pointer expression, pointer arithmetic, pointer to pointer, array of pointer, pointer to function.</p>				
<b>Method of Assessment</b>	External				
<b>Learning Outcome 2</b>	<b>Write and execute programs using pointers and functions. (Cognitive)</b>			7	10
<b>Contents</b>	Program implementation of example practice problems of pointers and functions.				
<b>Method of Assessment</b>	External				
<b>Learning Outcome 3</b>	<b>Understand and utilize the concept of call-by-value, call-by-reference, recursion, storage classes and dynamic memory allocation in C. (Psycho Motor)</b>			7	10
<b>Contents</b>	Program implementation of example practice problems of above (LO3).				
<b>Method of Assessment</b>	Internal				

**Suggested List of Experiments:**

S.N.	Experiment	CO
1.	Study of any C editor-file menu, edit menu, run menu, compile menu etc.	All
2.	Programs using Input/Output statements: printf(), scanf(), gets(), puts(), getch(), getcha	CO305.1
3.	Programs on formatted I/O using control strings.	CO305.1
4.	Programs using different data types.	CO305.1
5.	Programs using Arithmetic Operators.	CO305.2
6.	Programs using Logical Operators.	CO305.2
7.	Programs using Relational Operators.	CO305.2
8.	Programs using Assignment Operators.	CO305.2
9.	Programs using Bitwise Operators.	CO305.2
10.	Programs using exit() operator.	CO305.2
11.	Programs using sizeof() operator.	CO305.2
12.	Programs using if-else Statements.	CO305.3
13.	Programs using nested if-else Statements.	CO305.3
14.	Programs using goto Statement.	CO305.3
15.	Programs using switch-case Statement.	CO305.3
16.	Programs using while loop Statement.	CO305.3
17.	Programs using do-while loop Statement.	CO305.3
18.	Programs using for loop Statement.	CO305.3
19.	Programs using break Statement.	CO305.3
20.	Programs using continue Statement.	CO305.3
21.	Programs using Single dimensional arrays.	CO305.4
22.	Programs using Two-dimensional array.	CO305.4
23.	Programs using String Functions.	CO305.4
24.	Programs using command line argument.	CO305.4
25.	Programs using Structures.	CO305.4
26.	Programs using Enums.	CO305.4
27.	Programs using simple Functions	CO305.5
28.	Programs using call by Value & Call by reference.	CO305.5
29.	Programs using recursion.	CO305.5
30.	Programs using Static, Auto, & Extern Storage classes.	CO305.5
31.	Programs using Pointer.	CO305.5
32.	Programs using Pointer to a Function.	CO305.5
33.	Programs using Parameter Passing mechanisms (call by value/call by reference)	CO305.5

Twenty experiments in a semester as per the discretion of the subject teacher.

**ReferenceBooks/WebPortals:**

<b>S.N.</b>	<b>Title</b>	<b>Author</b>
1	Programmingin ANSIC	E. BalaguruswamiTa
2	Let us C	Y.Kanetker BPBPublications
3	Schaum'sOutline ofTheoryand Problemsof Programming with C	Gottfried,ByronS. Schaum'sseries
4	TheC ProgrammingLanguage	BrianW.Kernighan,DennisRitchiePe arsonEducation
5	<a href="http://spoken-tutorial.org">spoken-tutorial.org</a>	
6.	<a href="http://nptel.ac.in">nptel.ac.in</a>	
7.	<a href="http://swayam.gov.in">swayam.gov.in</a>	

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	1	1	
<b>COURSE NAME</b>	Programming in C												
<b>CO Description</b>	Develop simple programs using library functions viz. printf, scanf, getch etc.												
<b>LO Description</b>	Identify a real life problem and convert it into a programming problem using flow-charts, algorithms, pseudo-codes etc.												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
1.	Program concept, Assembler, Compiler & Interpreter, Algorithms, Flowcharts	Interactive classroom lecture, PPT, Program demonstration, quiz, assignments, tutorial	Teacher will explain the contents and provide handouts to students. Teacher will conduct assignments/ quiz/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
1.	End Semester Theory Exam	<b>Student will be asked to</b> (and/or) 1. Read and develop flowcharts, algorithms, pseudo codes. 2. Interpret real life problem and document it into these forms.	10	Question paper, Rating scale	External								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	1	2	
<b>COURSE NAME</b>	Programming in C												
<b>CO Description</b>	Develop simple programs using library functions viz. printf, scanf, getch etc.												
<b>LO Description</b>	Write, compile, edit, execute and debug simple C programs on any Integrated Development Environment (IDE).												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
2	C program structure, pre-processor directives, C tokens, character set, keywords, identifiers, constants, variables, data types, data types conversion, Expressions, Statements, Use of header files	Interactive classroom lecture, PPT, Program demonstration, quiz, assignments, tutorial	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/assignments/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
2	Mid Semester Theory Exam	<b>Student will be asked to</b> (and/or): 1. Write simple introductory programs in C.	10	Question paper, Rating scale	Internal								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME				Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
						E	0	3	3	0	4	1	3	
<b>COURSE NAME</b>	Programming in C													
<b>CO Description</b>	Develop simple programs using library functions viz. printf, scanf, getch etc.													
<b>LO Description</b>	Write simple input output programs using library functions printf, scanf, getch etc.													
SCHEME OF STUDY														
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks							
3.	Input/output functions- printf(), scanf(), getchar(), putchar(), gets(), puts() etc. Formatted I/O using control string.	Interactive classroom lecture, PPT, Lab demonstration, hands on practice, lab assignments.	<ul style="list-style-type: none"> <li>Teacher will explain the content in class/lab.</li> <li>Teacher with support from lab staff will demonstrate the procedure of computer lab experiments.</li> <li>Student will conduct computer lab assignment based on these experiments.</li> </ul>	4	3	Text Books, PPT, Handouts, chalk board, Practical Manual, Computers, IDE software								
SCHEME OF ASSESSMENT														
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal									
3.	End Semester Practical Exam	<b>Student will be asked to (and/or):</b> 1. Write and execute programs based on formatted library I/O functions. (printf, scanf) 2. Write and execute programs based on unformatted library I/O functions. (getch, gets, putch, puts etc.)	10	Rubrics, Rating scale	External									
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)														

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	2	4	
<b>COURSE NAME</b>	Programming in C												
<b>CO Description</b>	Solve simple logical problems using different operators in programs.												
<b>LO Description</b>	Identify different operators available in C program.												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching –Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
4.	Arithmetic Operators, Logical Operators, assignment operator, Relational Operators, Bitwise Operators, Special Operators: exit(), sizeof(), increment and decrement (post and pre) operators, precedence & associativity, Type casting.	Interactive classroom lecture, PPT, Lab demonstration, hands on practice, lab assignments.	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/assignments/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
4.	End Semester Theory Exam	<b>Student will be asked to</b> (and/or): 1. Explain different types of operators in C. 2. Use these operators to solve simple problems.	10	Question paper, Rating scale	External								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME				Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
						E	0	3	3	0	4	2	5	
<b>COURSE NAME</b>	Digital Electronics													
<b>CO Description</b>	Solve simple logical problems using different operators in programs.													
<b>LO Description</b>	Select and utilize the right operator amongst all the operators in a particular problem scenario.													
SCHEME OF STUDY														
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks							
5	Example practice problems using different types of operators.	Interactive classroom lecture, PPT, demonstration, quiz, assignments, tutorial	<ul style="list-style-type: none"> <li>Teacher will explain the content in class/lab.</li> <li>Teacher with support from lab staff will demonstrate the procedure of computer lab experiments.</li> <li>Student will conduct computer lab assignment based on these experiments.</li> </ul>	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software								
SCHEME OF ASSESSMENT														
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal									
5	Practical test in laboratory	<b>Student will be asked to</b> (and/or) <ol style="list-style-type: none"> <li>Identify the right operator to use.</li> <li>Use these operators to solve simple problems.</li> </ol>	10	Rubrics, Rating scale	Internal									
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)														

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	2	6	
<b>COURSE NAME</b>	Digital Electronics												
<b>CO Description</b>	Solve simple logical problems using different operators in programs.												
<b>LO Description</b>	Write and execute simple math/logic based programs using different operators.												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
6	Program implementation of example practice problems using different types of operators.	Interactive classroom lecture, PPT, demonstration, quiz, assignments.	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/ assignments/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
6	End Semester Theory Exam	Student will be asked to 1. Identify the right operator to use. 2. Use these operators to solve simple problems.	10	Question paper, Rating scale	External								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	3	7	
<b>COURSE NAME</b>	Digital Electronics												
<b>CO Description</b>	Utilize if-else, switch-case, goto, while, do-while, for loops to control the flow of program.												
<b>LO Description</b>	Identify different control statements available in C program.												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching –Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
7	<b>Branching statements:</b> <i>if</i> statement, <i>if- else</i> , nested <i>if</i> , <i>goto</i> statement, <i>switch-case</i> statement. <b>Loop statements:</b> <i>for</i> statement, <i>while</i> statement, <i>Do-while</i> statement, <i>break</i> and <i>continue</i> statement, nested loop and infinite loop.	Interactive classroom lecture, PPT, Lab demonstration, hands on practice, lab assignments.	<ul style="list-style-type: none"> <li>Teacher will explain the content in class/lab.</li> <li>Teacher with support from lab staff will demonstrate the procedure of lab experiments.</li> <li>Student will conduct lab assignment based on these experiments.</li> </ul>	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
7	End Semester Theory Exam	Student will be asked to(and/or): <ol style="list-style-type: none"> <li>Identify different control statements in C.</li> <li>Use these statements to solve simple problems.</li> </ol>	10	Question Paper, Rating scale	External								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	3	8	
<b>COURSE NAME</b>	Digital Electronics												
<b>CO Description</b>	Utilize if-else, switch-case, goto, while, do-while, for loops to control the flow of program.												
<b>LO Description</b>	Select and utilize the right control statement amongst all the options in a particular problem scenario.												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
8	Example practice problems using different types of control statements.	Interactive classroom lecture, PPT, Lab demonstration, hands on practice, lab assignments.	<ul style="list-style-type: none"> <li>Teacher will explain the content in class/lab.</li> <li>Teacher with support from lab staff will demonstrate the procedure of lab experiments.</li> <li>Student will conduct lab assignment based on these experiments.</li> </ul>	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
8	Practical test in laboratory	Student will be asked to(and/or): 1. Identify the right control statement to use. 2. Use these statements to solve simple problems.	10	Rubrics, Rating scale	Internal								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	3	9	
<b>COURSE NAME</b>	<b>Digital Electronics</b>												
<b>CO Description</b>	Utilize if-else, switch-case, goto, while, do-while, for loops to control the flow of program.												
<b>LO Description</b>	Write and execute simple math/logic/display based programs using different flow control statements.												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
9	Program implementation of example practice problems using different types of control statements.	Interactive classroom lecture, PPT, demonstration, quiz, assignments, tutorial	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/assignments/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
9	Practical test in laboratory	Student will be asked to(and/or): 1. Identify the right control statement to use. 2. Use these statements to solve simple problems.	10	Rubrics/Rating scale	Internal								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code		CO Code	LO Code	Format No. <b>4</b>
					E	O	3	3	O	4	4	
<b>COURSE NAME</b>	Digital Electronics											
<b>CO Description</b>	Develop simple programs using arrays, strings, structures and enums.											
<b>LO Description</b>	Identify different derived data types (as mentioned in CO) available in C program.											
SCHEME OF STUDY												
S. No.	Learning Content	Teaching –Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks					
10	<b>Arrays:</b> Concept of one dimensional and Multi-dimensional array, array declaration, Array initialization, operations on one and two-dimensional arrays. <b>Strings:</b> String Manipulations, gets(), puts(), string operations, string functions (concatenation, comparison, length of a string etc.) <b>Structures:</b> Definition, Declaration, initializing structure, membership operator, accessing structure elements, concept of enum.	Interactive classroom lecture, PPT, Lab demonstration, hands on practice, lab assignments.	<ul style="list-style-type: none"> <li>Teacher will explain the content in class/lab.</li> <li>Teacher with support from lab staff will demonstrate the procedure of lab experiments.</li> <li>Student will conduct lab assignment based on these experiments.</li> </ul>	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software						
SCHEME OF ASSESSMENT												
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal							
10	Mid Semester Theory Exam	Student will be asked to(and/or): 1. Identify different derived data types in C. 2. Use them to solve simple problems.	10	Question paper, Rating scale	Internal							
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)												

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	4	11	
<b>COURSE NAME</b>	Digital Electronics												
<b>CO Description</b>	Develop simple programs using arrays, strings, structures and enums.												
<b>LO Description</b>	Select and utilize the right derived data type amongst all the options in a particular problem scenario.												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Tea ch Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
11	Example practice problems using different types of derived data.	Interactive classroom lecture, PPT, demonstration, quiz, assignments.	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/ assignments/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
11	End Semester Practical Exam	Student will be asked to(and/or): 1. Identify the right derived data type to use. 2. Use them to solve simple problems.	10	Rubrics/Rating scale	External								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					E	0	3	3	0	4	4	12	
<b>COURSE NAME</b>	Digital Electronics												
<b>CO Description</b>	Develop simple programs using arrays, strings, structures and enums.												
<b>LO Description</b>	Write and execute simple mathematics/logic/display based programs using different derived data types.												
SCHEME OF STUDY													
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks						
12	Program implementation of example practice problems using different types of derived data.	Interactive classroom lecture, PPT, demonstration, quiz, assignments.	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/ assignments/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
SCHEME OF ASSESSMENT													
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal								
12	End Semester Theory Exam	Student will be asked to(and/or): 1. Identify the right derived data type to use. 2. Use them to solve simple problems.	10	Question paper, Rating scale	External								
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)													

RGPV (Diploma Wing ) Bhopal		SCHEME FOR LEARNING OUTCOME				Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
						E	0	3	3	0	4	5	13	
<b>COURSE NAME</b>	Digital Electronics													
<b>CO Description</b>	Develop simple programs using pointers and functions.													
<b>LO Description</b>	Identify the need for functions and pointers in C programming.													
SCHEME OF STUDY														
S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks							
13	<p><b>Basics of function:</b> Built in and user defined functions. Function declaration, Function prototype, Local and global variables, scope and life of variable, call by value, call by reference. Arguments and Parameter passing mechanisms, recursion, command line argument.</p> <p><b>Storage classes:</b> static auto, extern, and register.</p> <p><b>Pointers:</b> Definition, Types, Declaration, &amp; and * operator, pointer expression, pointer arithmetic, pointer to pointer, array of pointer, pointer to function.</p>	Interactive classroom lecture, PPT, demonstration, quiz, assignments.	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/ assignments/ tutorial	6	--	Text Books, PPT, Handouts, chalk board, Computers, IDE software								
SCHEME OF ASSESSMENT														
S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal									
13	End Semester Theory Exam	Student will be asked to(and/or): 1. Identify the need for functions, storage classes and pointers. 2. Use them to solve simple problems.	10	Question paper, Rating scale	External									
ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)														

--	--	--	--	--	--	--

<b>RGPV (Diploma Wing ) Bhopal</b>	<b>SCHEME FOR LEARNING OUTCOME</b>					Branch Code		Course Code			CO Code	LO Code	Format No. <b>4</b>
	<i>E</i>	<i>0</i>	<i>3</i>	<i>3</i>	<i>0</i>	<i>4</i>	<i>5</i>	<i>14</i>					

<b>COURSE NAME</b>	<b>Digital Electronics</b>
--------------------	----------------------------

<b>CO Description</b>	Develop simple programs using pointers and functions.
-----------------------	---

<b>LO Description</b>	Write and execute programs using pointers and functions.
-----------------------	--

**SCHEME OF STUDY**

S. No.	Learning Content	Teaching – Learning Method	Description of T-L Process	Teach Hrs.	Pract. /Tut Hrs.	LRs Required	Remarks
14	Program implementation of example practice problems of pointers and functions.	Interactive classroom lecture, PPT, demonstration, quiz, assignments.	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/ assignments/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software	

**SCHEME OF ASSESSMENT**

S. No.	Method of Assessment	Description of Assessment	Maximum Marks	Resources Required	External / Internal
14	End Semester Theory Exam	Student will be asked to(and/or): Solve simple problems using functions and pointers.	10	Question paper, Rating scale	External

**ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)**

--

<b>RGPV (Diploma Wing ) Bhopal</b>		<b>SCHEME FOR LEARNING OUTCOME</b>			Branch Code			Course Code			CO Code	LO Code	Format No. <b>4</b>
					<i>E</i>	<i>0</i>	<i>3</i>	<i>3</i>	<i>0</i>	<i>4</i>	<i>5</i>	<i>15</i>	
<b>COURSE NAME</b>	<b>Digital Electronics</b>												
<b>CO Description</b>	Compare various digital logic family.												
<b>LO Description</b>	Make use of PAL & PLA for implementation of Boolean expression and design simple logic circuit.												
<b>SCHEME OF STUDY</b>													
<b>S. No.</b>	<b>Learning Content</b>	<b>Teaching – Learning Method</b>	<b>Description of T-L Process</b>	<b>Teach Hrs.</b>	<b>Pract. /Tut Hrs.</b>	<b>LRs Required</b>						<b>Remarks</b>	
15	Understand and utilize the concept of call-by-value, call-by-reference, recursion, storage classes and dynamic memory allocation in C.	Interactive classroom lecture, PPT, Video, demonstration, quiz, assignments.	Teacher will explain the contents and provide handouts to students. Teacher will conduct quiz/ assignments/ tutorial	4	3	Text Books, PPT, Handouts, chalk board, Computers, IDE software							
<b>SCHEME OF ASSESSMENT</b>													
<b>S. No.</b>	<b>Method of Assessment</b>	<b>Description of Assessment</b>		<b>Maximum Marks</b>	<b>Resources Required</b>						<b>External / Internal</b>		
15	Seminar presentation	Student will be asked to(and/or): Solve simple problems using functions and pointers.		10	Rubrics, Rating scale						Internal		
<b>ADDITIONAL INSTRUCTIONS FOR THE HOD/ FACULTY (IF ANY)</b>													